

死活妙機

Shikatsu Myoki

*“It is a matter of life and death,
a road either to safety or to ruin.
Hence it is a subject of inquiry
which can on no account be neglected.”*

— Sun Tzu: The Art of War

Preface

Shikatsu Myoki is a classical life-and-death collection by Honinbo Shusai, first published in 1910. Its practical, game-like problems are aimed at strong dan players.

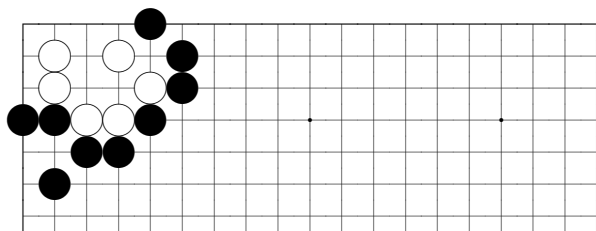
This booklet contains the 120 main problems, taken from Sensei's Library, omitting the variations, and retaining its four thematic sections. All positions are shown as **black to play**.

Sections

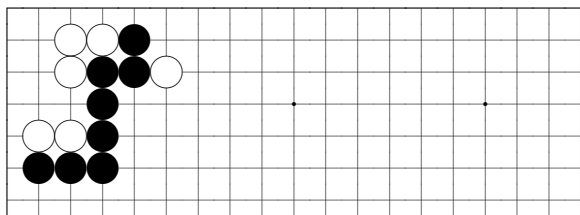
1. Killing (48 problems)	1
2. Living (30 problems)	22
3. Ko (32 problems)	36
4. Capturing races (10 problems)	49

Vít 'tasuki' Brunner

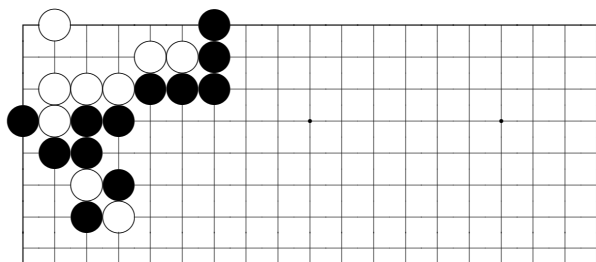
November 2026



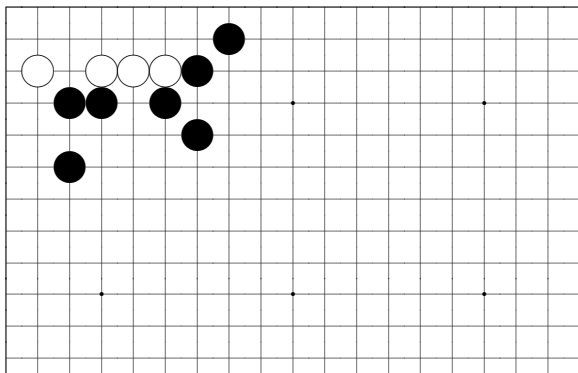
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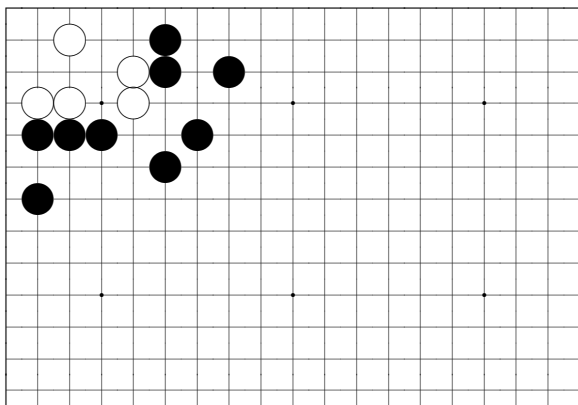
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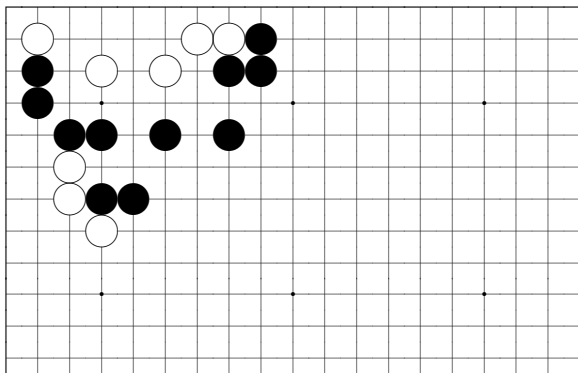
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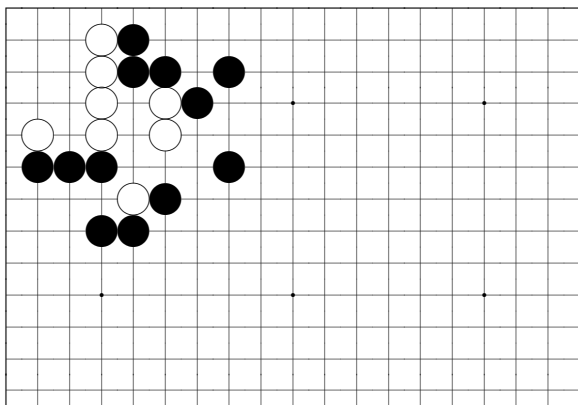
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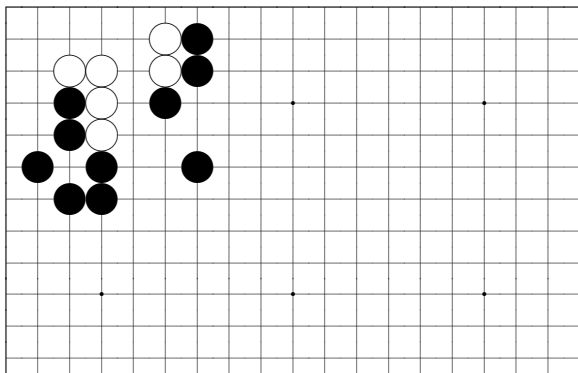
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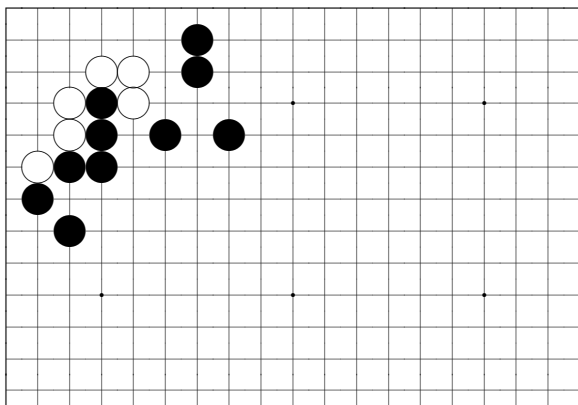
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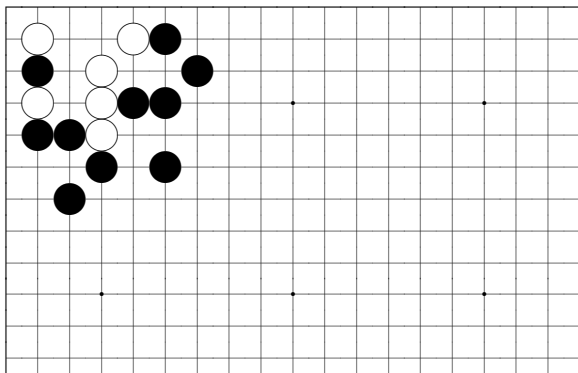
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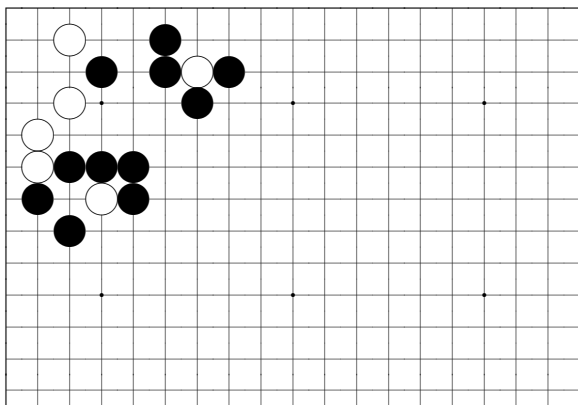
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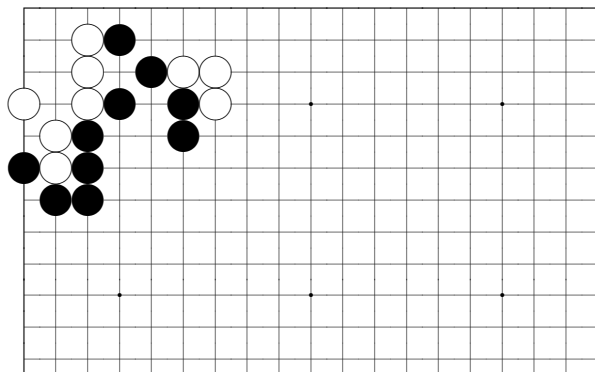
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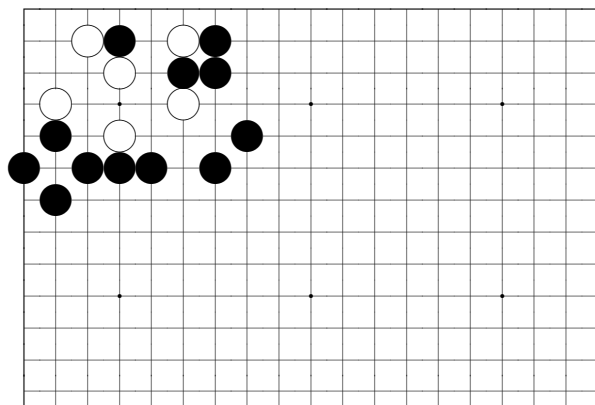
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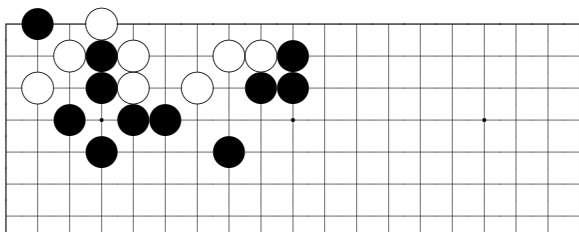
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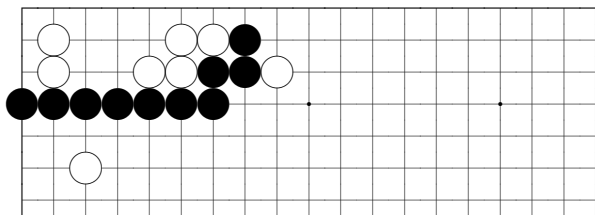
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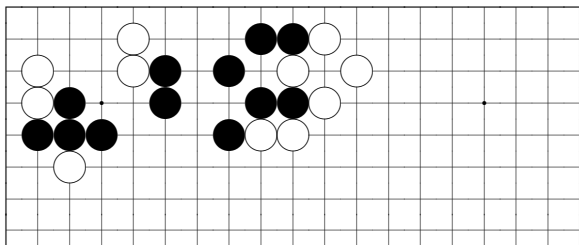
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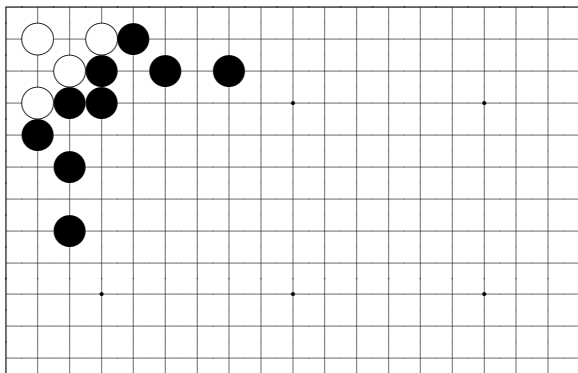
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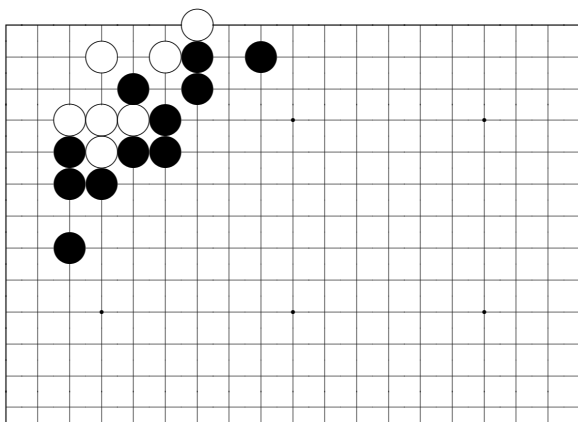
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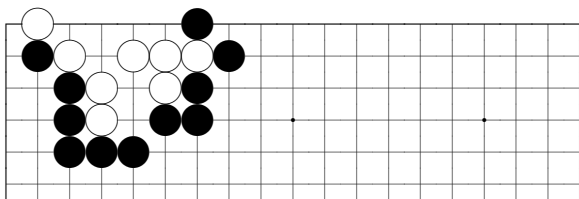
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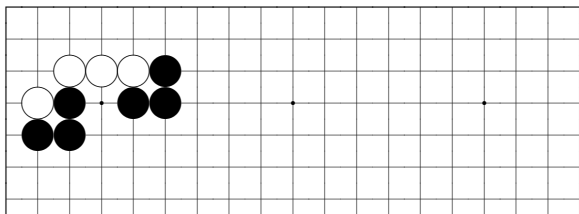
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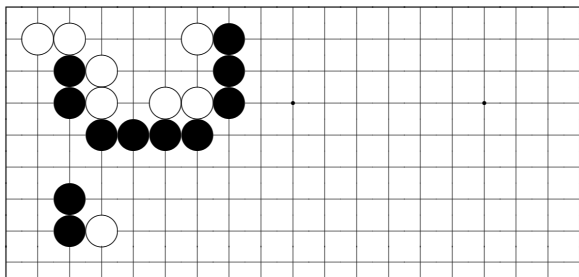
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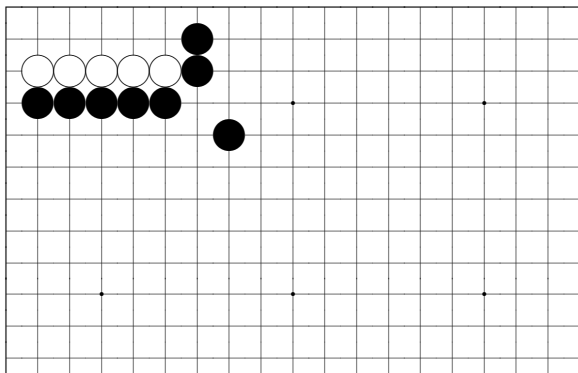
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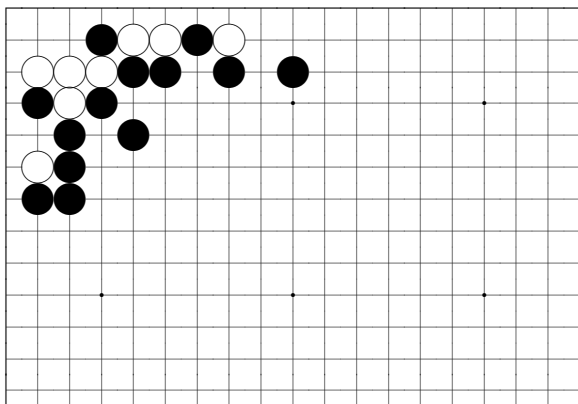
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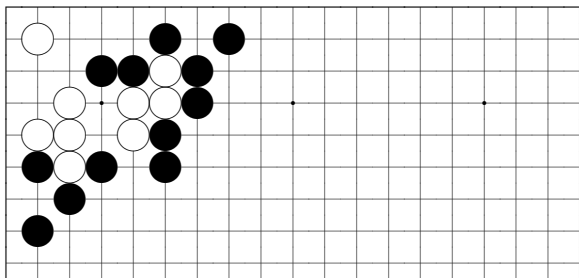
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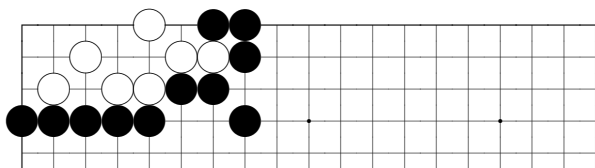
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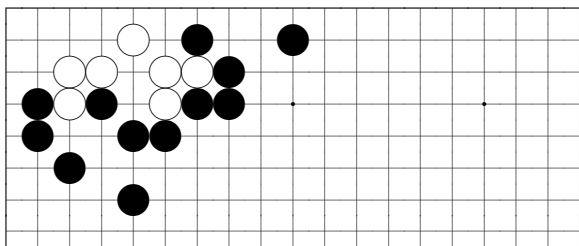
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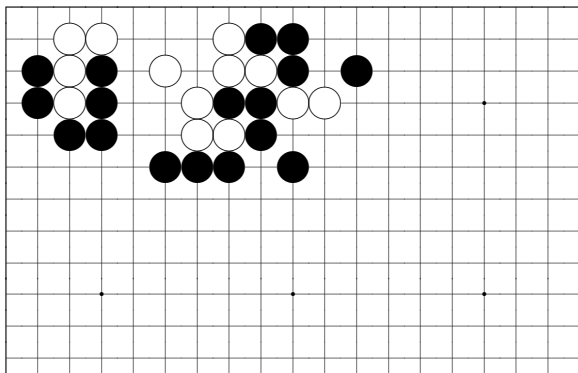
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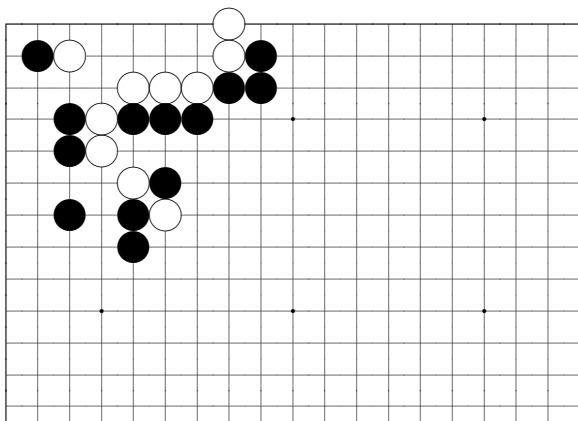
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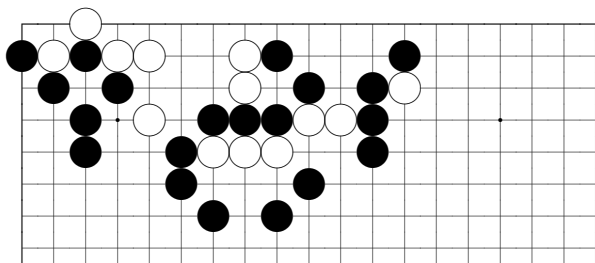
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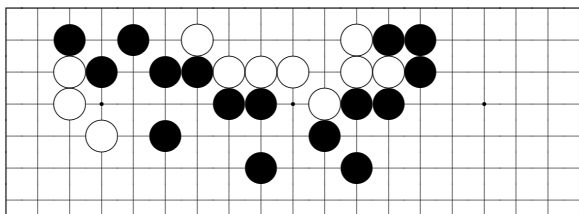
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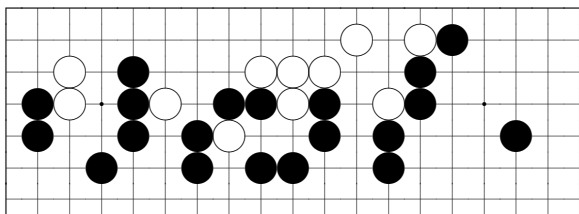
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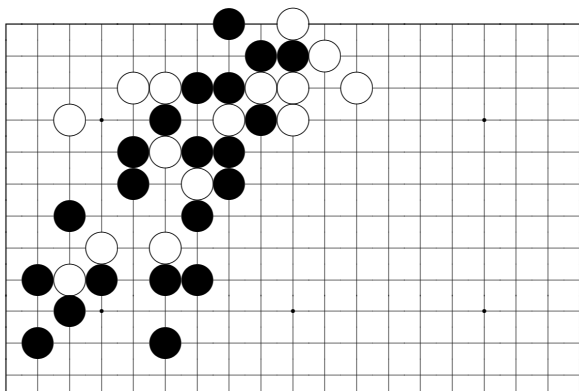
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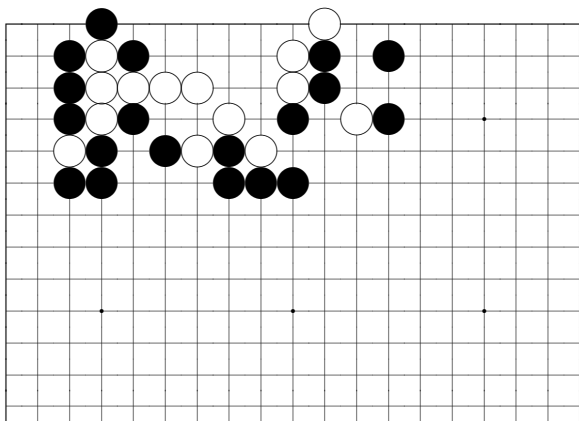
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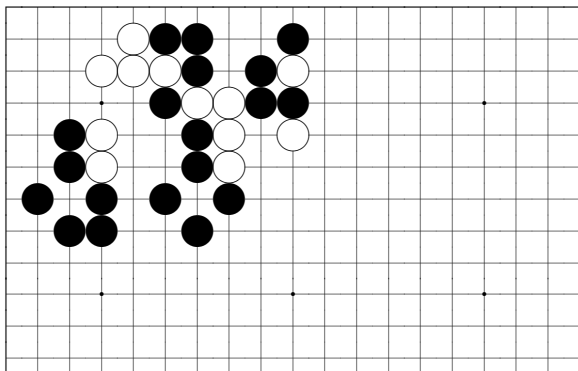
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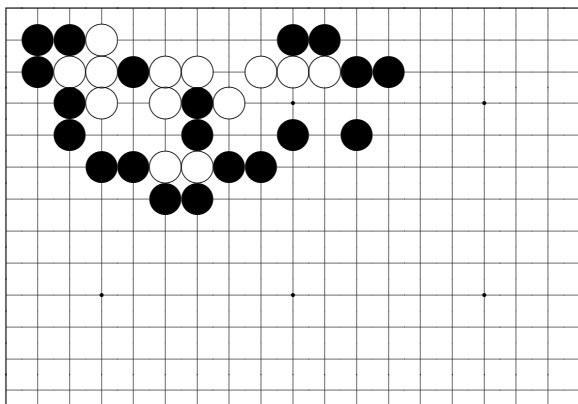
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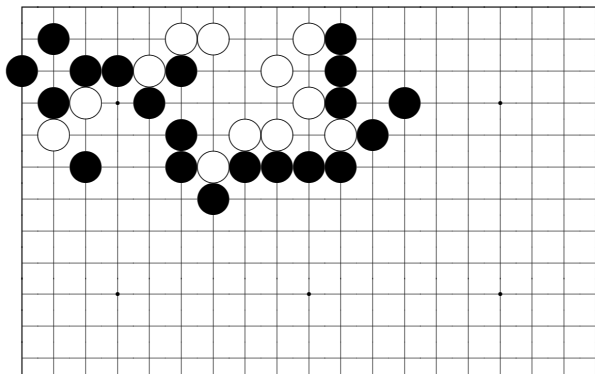
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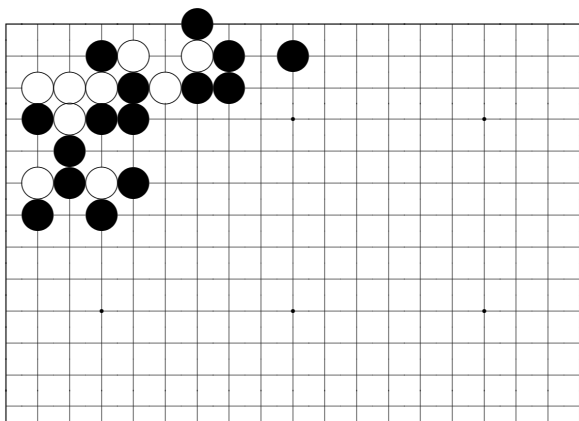
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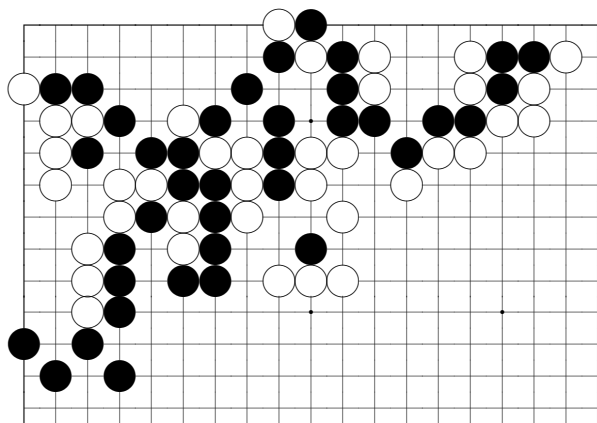
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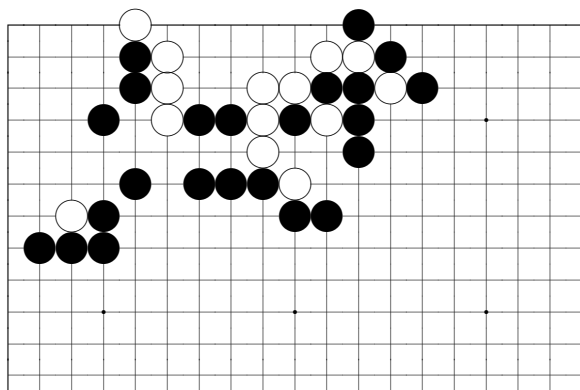
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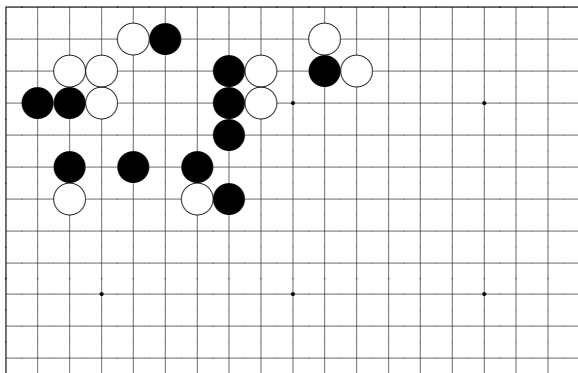
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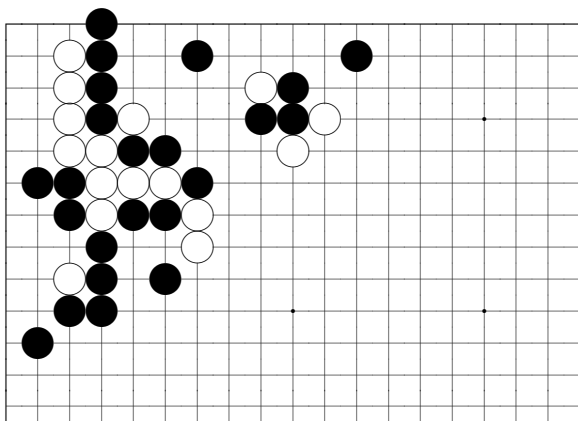
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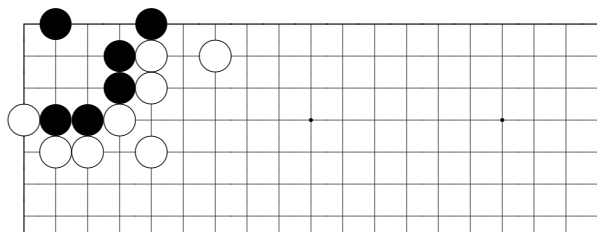
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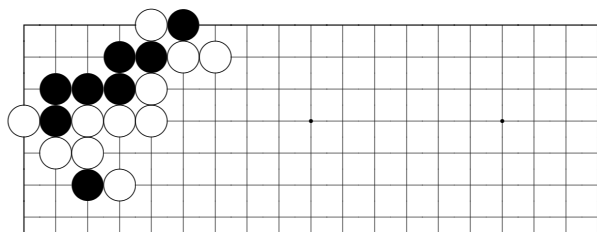
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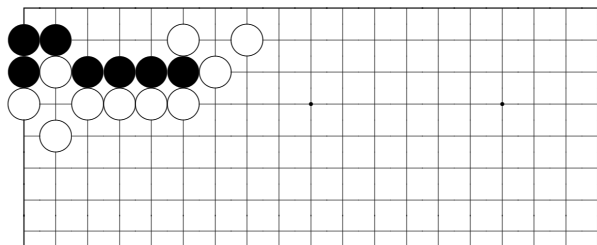
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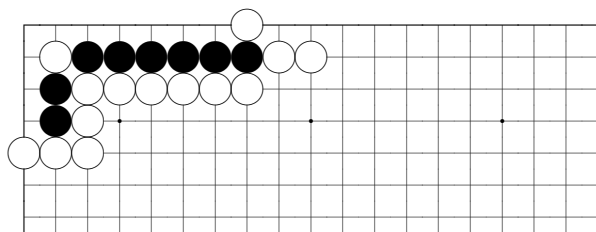
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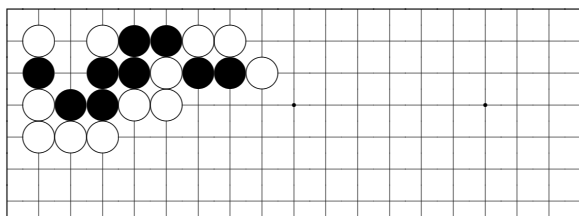
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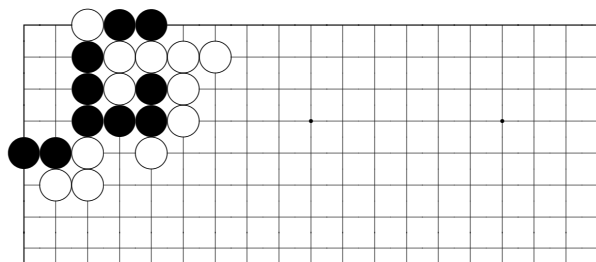
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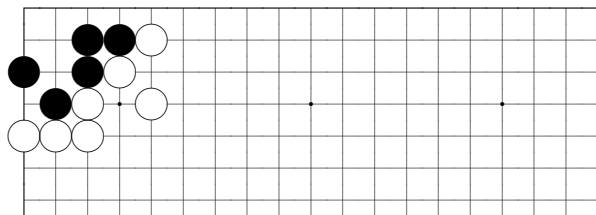
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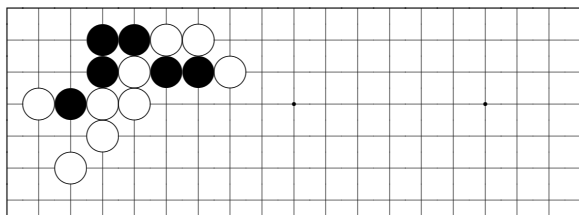
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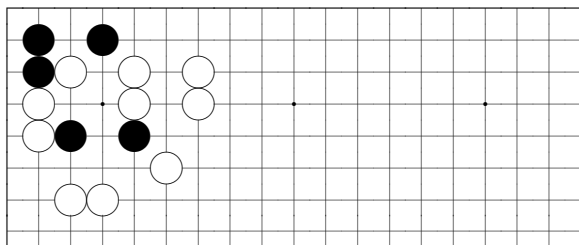
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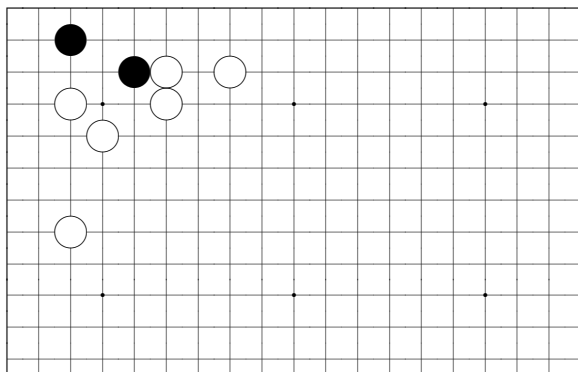
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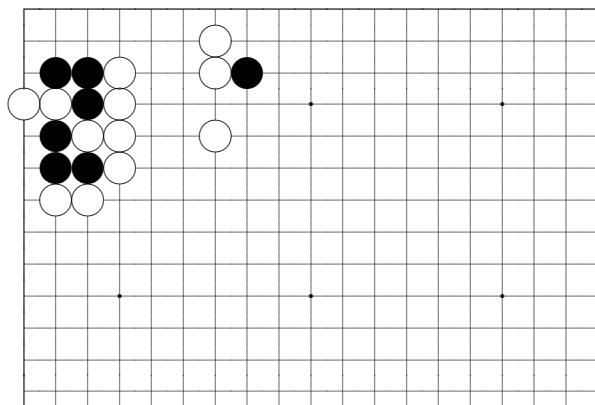
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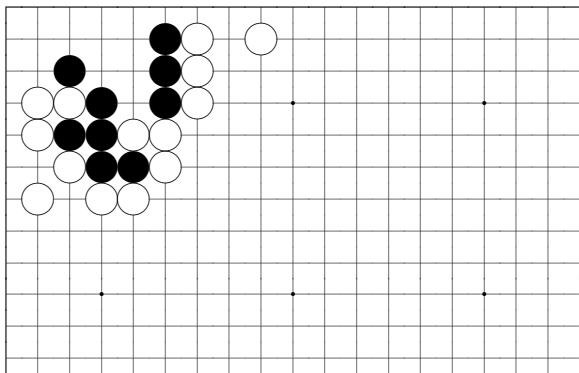
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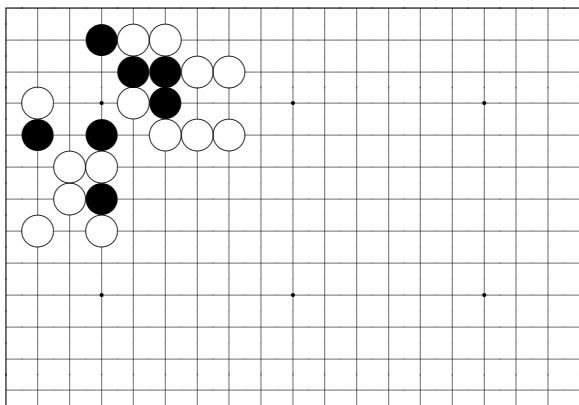
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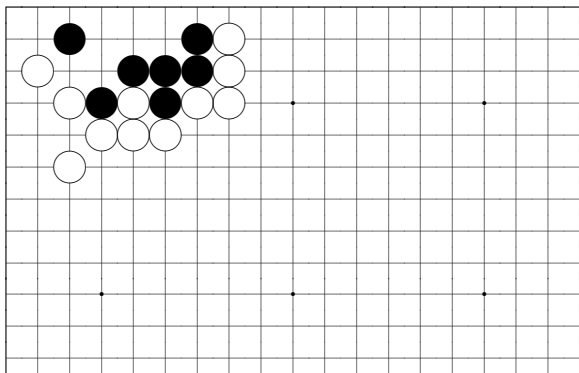
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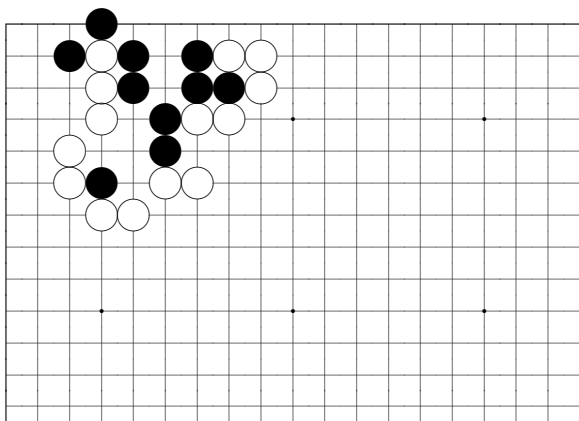
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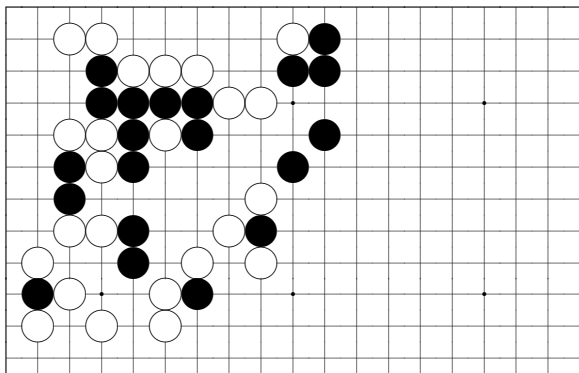
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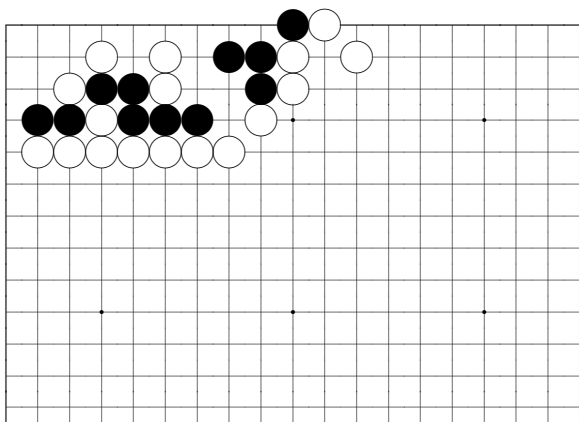
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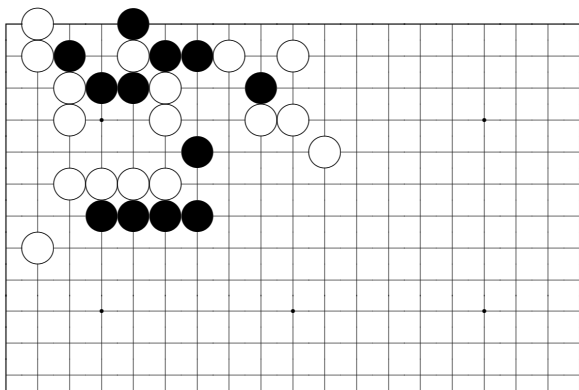
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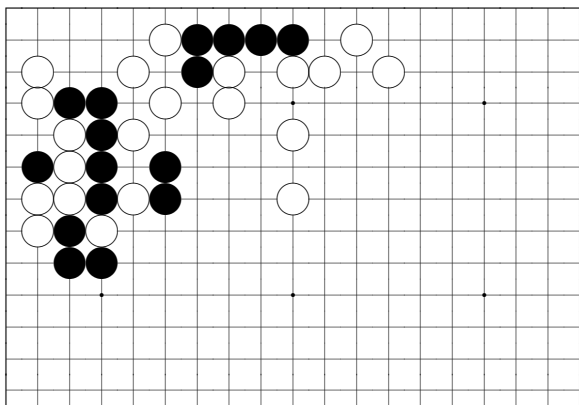
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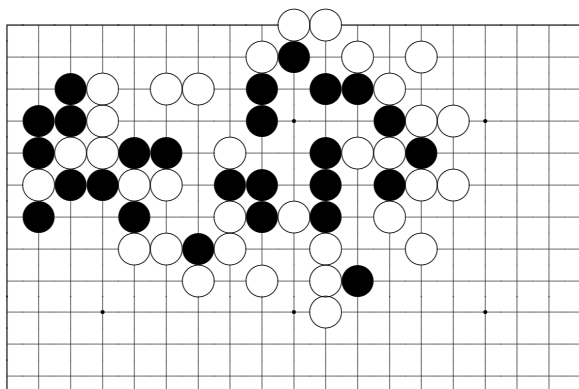
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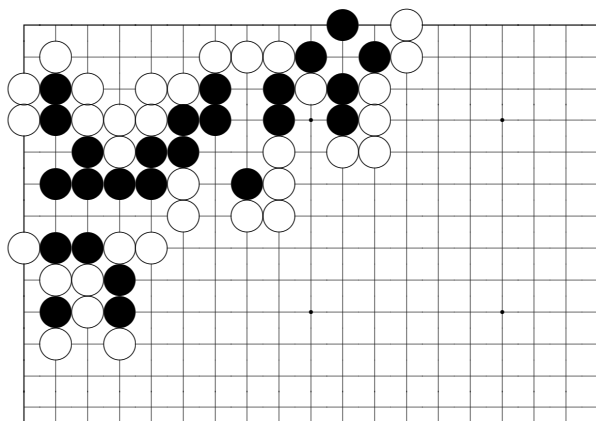
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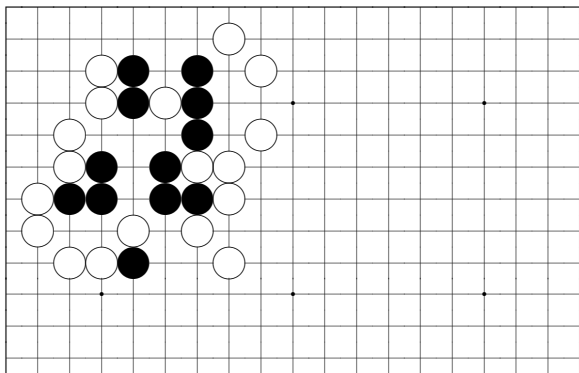
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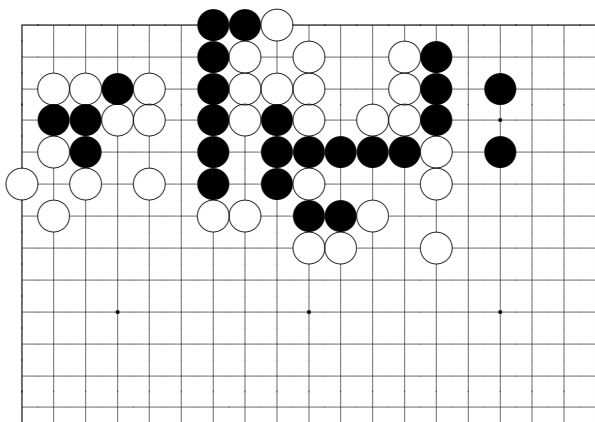
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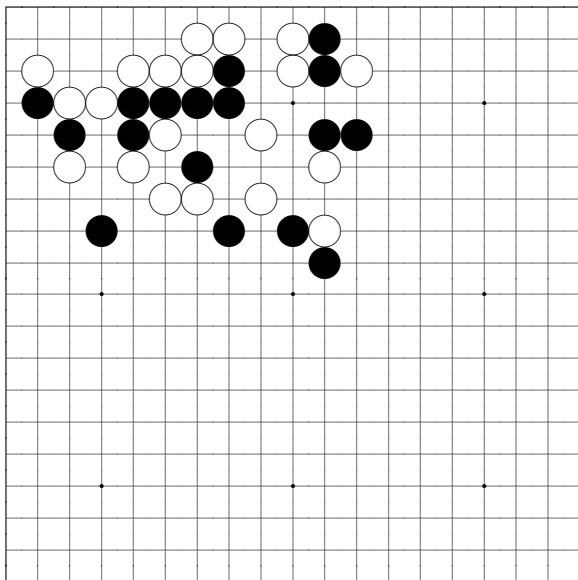
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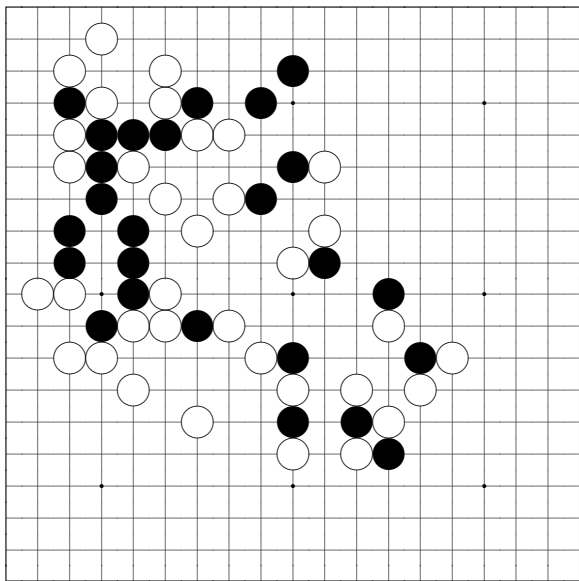
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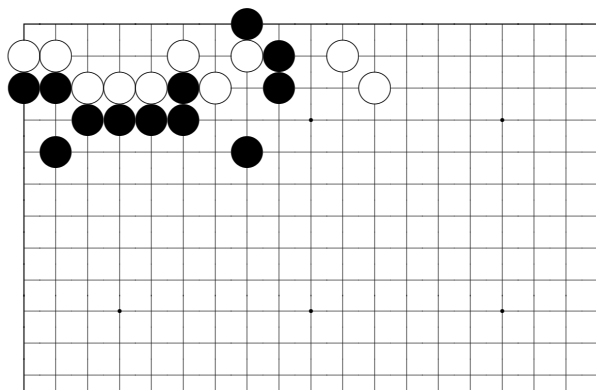
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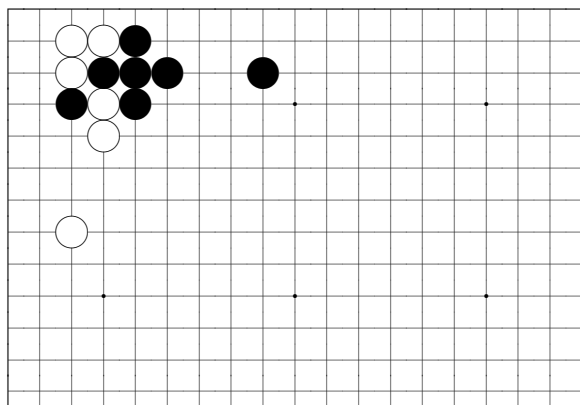
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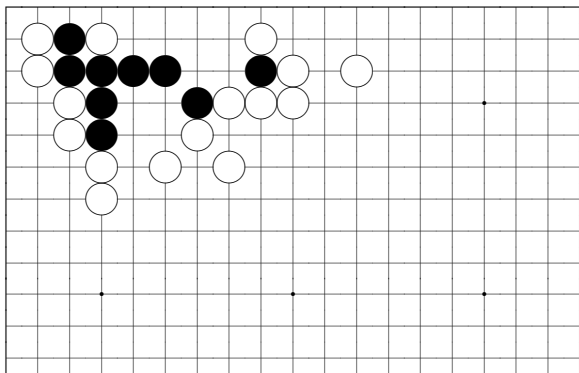
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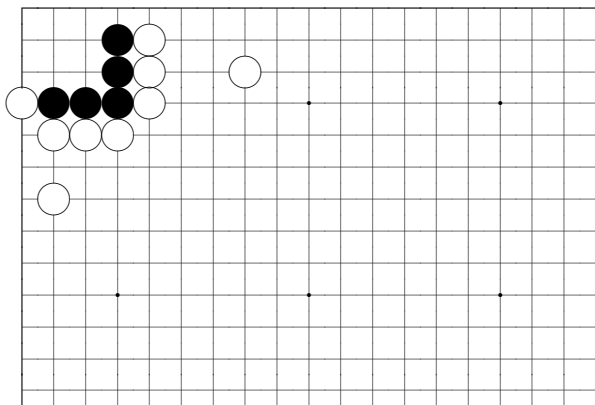
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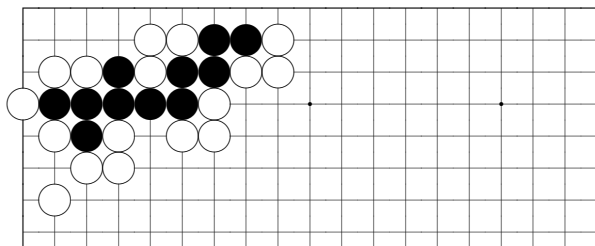
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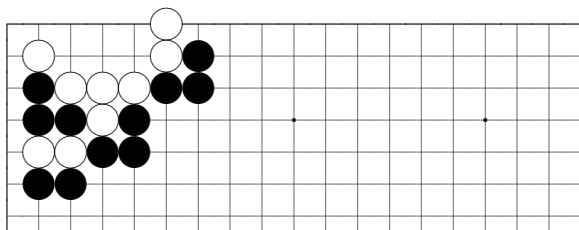
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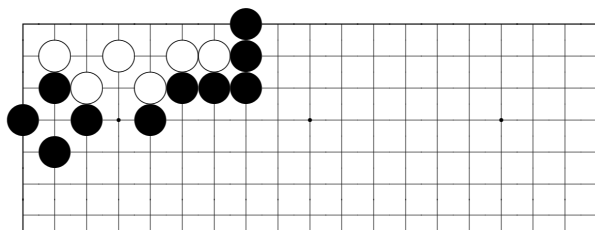
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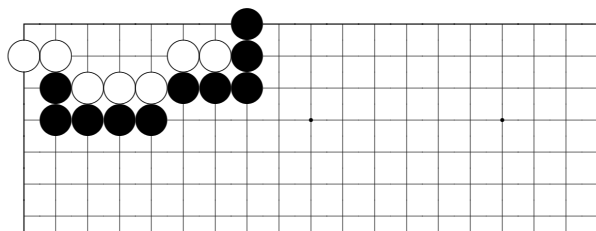
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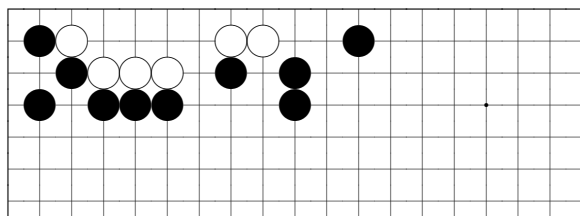
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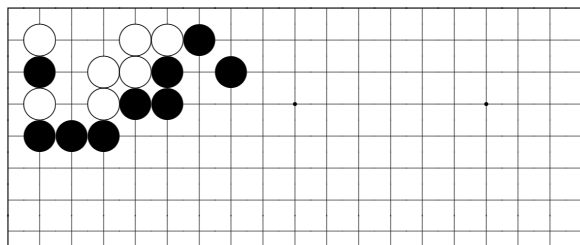
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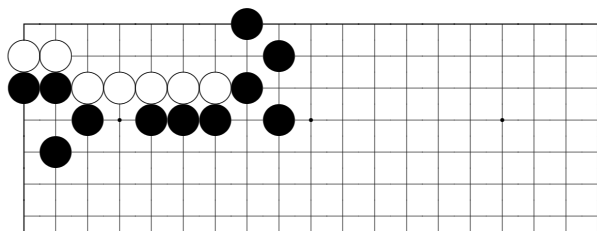
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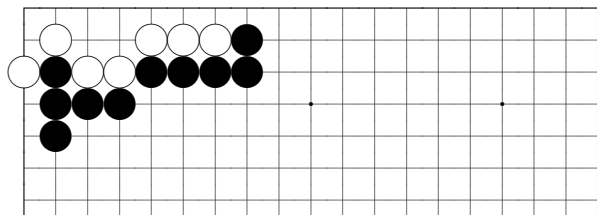
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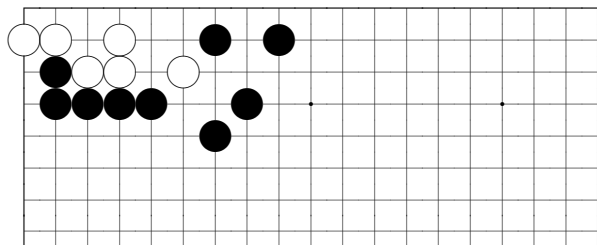
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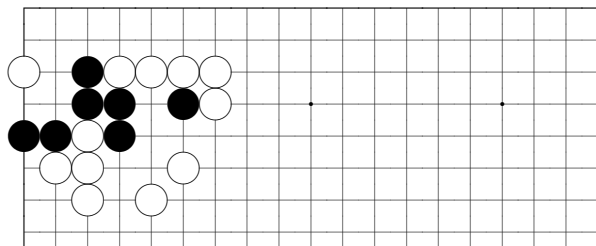
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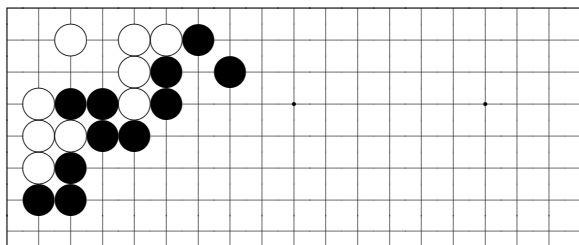
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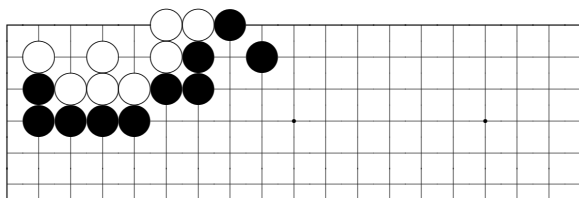
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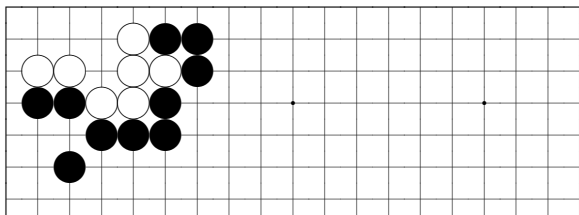
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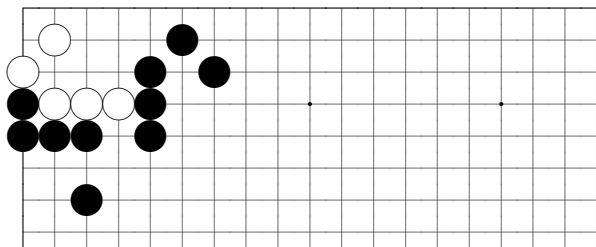
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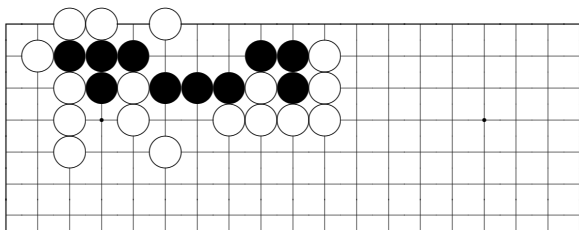
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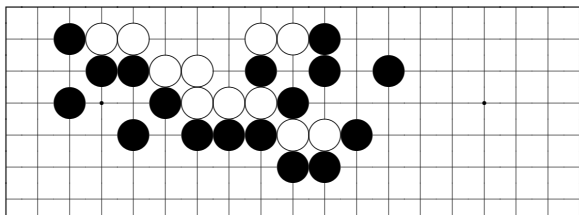
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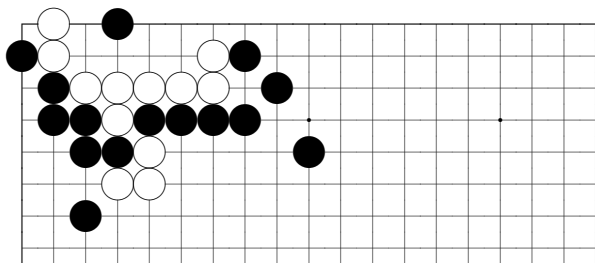
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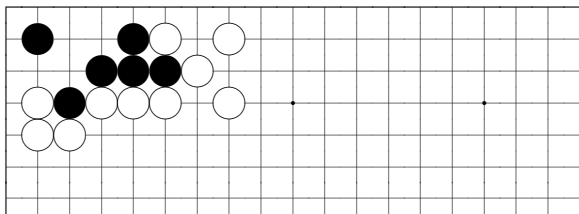
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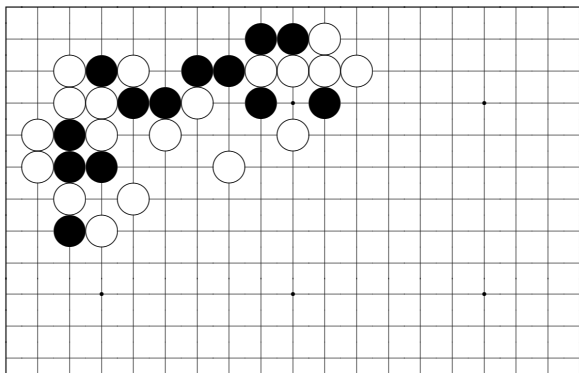
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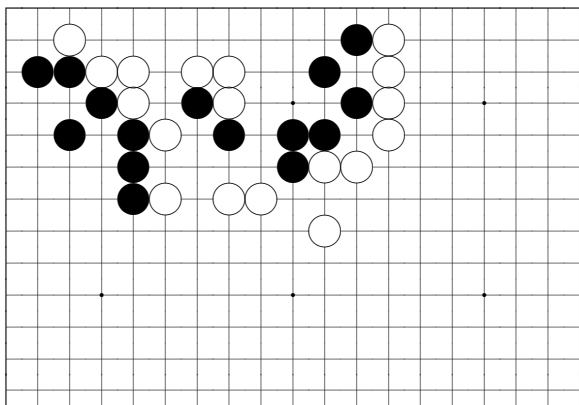
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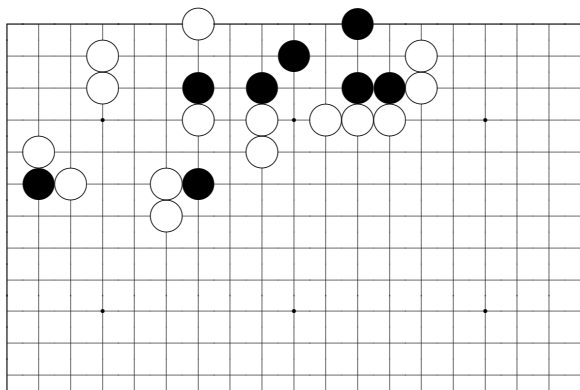
problem 3-24



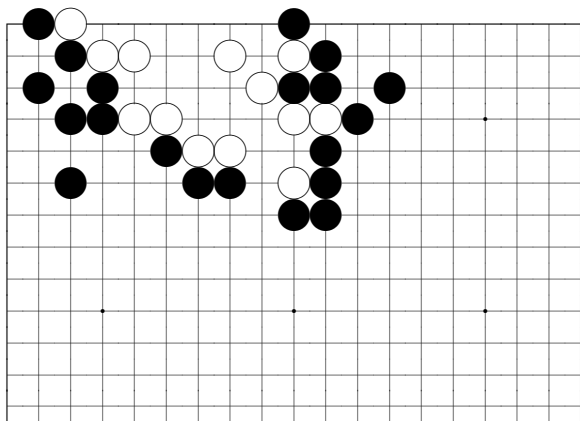
problem 3-25



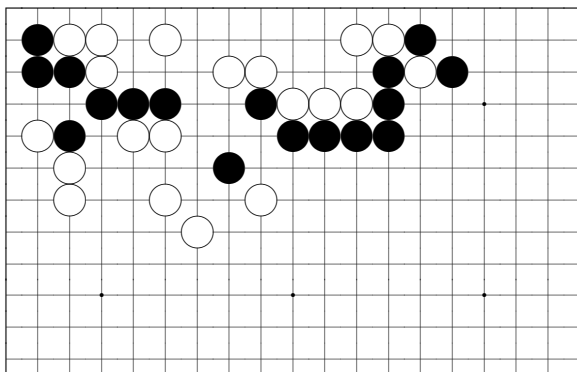
problem 3-26



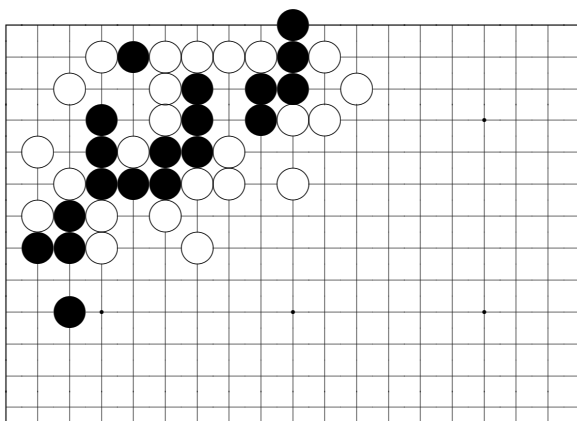
problem 3-27



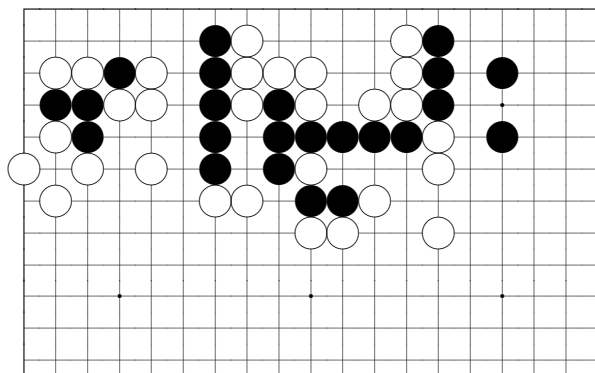
problem 3-28



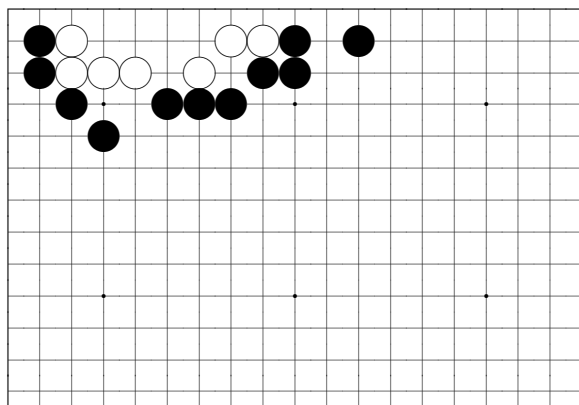
problem 3-29



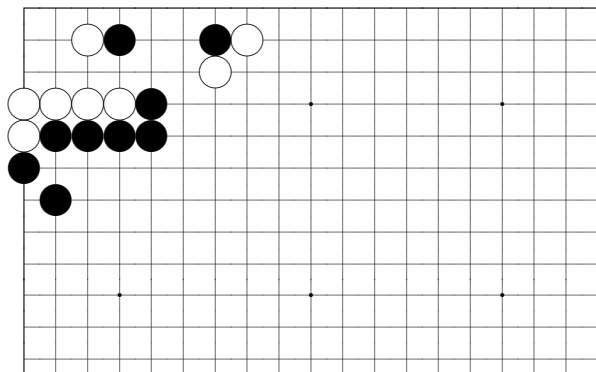
problem 3-30



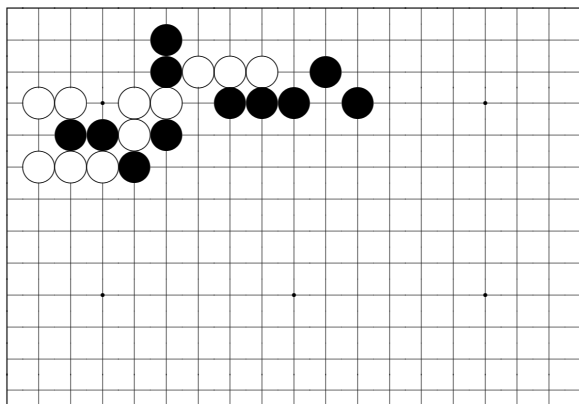
problem 3-31



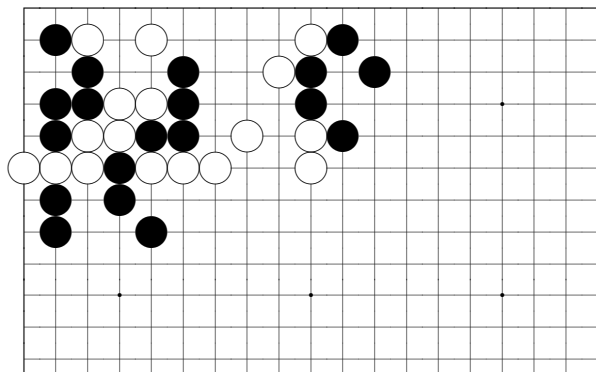
problem 3-32



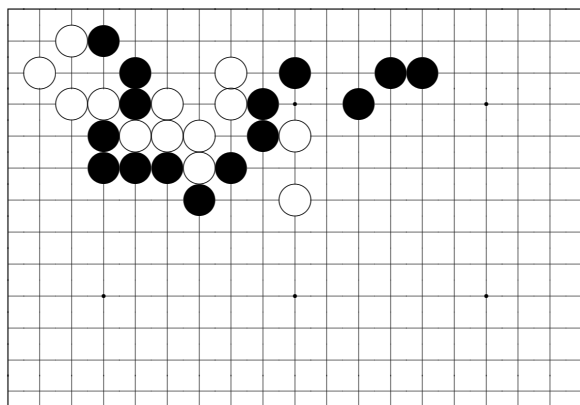
problem 4-3



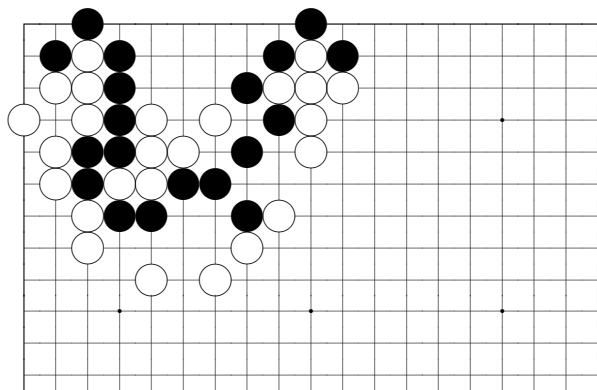
problem 4-4



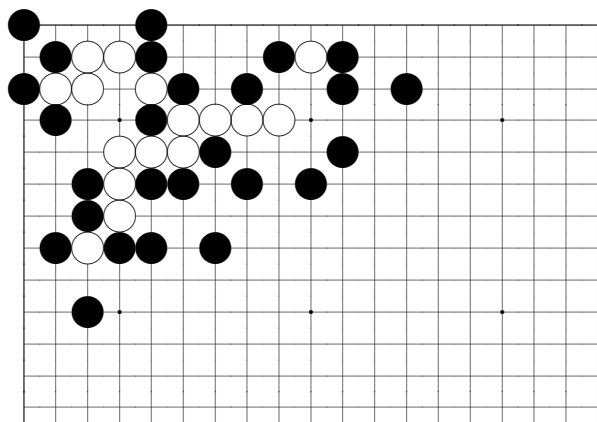
problem 4-7



problem 4-8



problem 4-9



problem 4-10